|  | Practice \#1 |
| :---: | :---: |
| 1. Warmup | Run bases in proper direction |
|  | Stretch |
|  | Get gloves and gather in circle around Pitcher's Mound |
|  | Talk about baseball safety |
|  | Toss baseball (or something softer like beanbags) to each player and back to coach on Pitcher's Mound |
| 2. Throw/Catch | Break out into groups with coaches |
|  | Say player's name, throw to player, player steps/throws overhand back to coach |
|  | Use beanbags if players are not ready to catch real ball yet |
| 3. Fielding | Mark positions with cones |
|  | Describe field layout, bases, positions |
|  | Drill - Run to the position the coach says |
|  | Split up players on field like a pizza |
|  | Show kids naturally bent down position, no hands on knees, glove/throwing hand ready |
|  | Hit/roll ball to each player, throw back to coach at Pitcher's Mound |
| 4. Hitting | Discuss hitting safety, handling a bat = wear a helmet |
|  | Show where to stand in box at the plate, lefty vs. righty |
|  | Different parts of bat - knob, handle, barrel (sweet spot), tip |
|  | Ask kids what would happen when hitting with each part of bat, demonstrate with Tee |
|  |  |
|  | Break down into small groups |
|  | 1 batter, other kids in field - mark fielder locations with cone |
|  | Only lightly correcting batting stance this first practice |
|  | Each player gets several hits, rotate |
|  |  |
| 5. Game Simulation | Demonstrate hit, drop bat, run to 1st |
|  | 3 or 4 players at bat, remainder in field |
|  |  |
| 6. Parent Chat | Safety, fun, baseball skills |
|  | Team parent volunteer |


|  | Practice \#2 |
| :---: | :---: |
| 0. Pre-warmup | Hand out baseballs, spread out, have kids toss them into air and catch solo |
| 1. Warmup | Run bases in proper direction |
|  | Get gloves and gather in circle around Pitcher's Mound |
|  | Talk about baseball safety - always say teammate's name and make sure he/she is looking and ready before throwing |
|  | Toss baseball to each player and back to coach - Emphasize throwing overhand |
| 2. Throw/Catch | Break out into groups with coaches |
|  | Say player's name, throw to player, player steps/throws overhand back to coach |
| 3. Fielding | Mark positions with cones |
|  | Drill - Run to the position the coach says - see if we remember a few positions |
|  | Assign players to a position, make one player the batter |
|  | Kickball - 1 kick per player - batter runs to first, goal of fielders is to throw to 1st - rotate positions after kick |
|  | It's also OK if they want to chase the runner and hit him/her with the ball |
| 4. Hitting | Discuss hitting safety, handling a bat = wear a helmet |
|  | Show where to stand in box at the plate, lefty vs. righty - have 2 players demonstrate |
|  | Break down into small groups |
|  | 1 batter, other kids in field - mark fielder locations with cone |
|  | Each player gets 4 hits, rotate |
| 5. Wrap up | Run bases |


|  | Practice \#3 |
| :---: | :---: |
| 0. Pre-warmup | Hand out baseballs, spread out, have kids toss them into air and catch solo, challenge them to catch 5 balls without dropping, etc |
|  | Run with kids around the bases, show them how to step on inside corner of bag - it doesn't matter which foot hits it |
|  | Run bases in proper direction twice - kids should be able to do this without instruction now |
|  | Talk to parents - demonstrate throwing mechanics to practice with kids at home |
|  |  |
| 1. Warmup | Get gloves and gather in circle around Pitcher's Mound |
|  | Talk about baseball safety - always say teammate's name and make sure he/she is looking and ready before throwing |
|  | Toss baseball to each player and back to coach - Demonstrate and emphasize throwing mechanics |
|  |  |
| 2. Throwing | Break out into groups with coaches, rotate groups when bucket drill is complete |
| 2 a . | Whiffle golf ball toss |
|  | Players pair up, no gloves, and throw golf ball with proper form |
|  | Encourage teammate to catch ball with both hands |
|  | Put on gloves and try to catch with "fingers up" in glove, unless ball is thrown below belly button |
|  | Put away golf balls and use baseballs |
|  |  |
| 2b. | Throw into bucket |
|  | 1 player will be throwing the ball. Set up a cone for him/her |
|  | Set up bucket 20-30 ft. from cone |
|  | Each player gets 10 throws, using proper mechanics |
|  | 2 points for ball in bucket, 1 point for ball hitting bucket |
|  | 1 player stands near bucket to retrieve balls and throw back to coach |
|  | 2 or more players stand beyond bucket to retrieve overthrows and throw to cut-off near bucket |
|  | Rotate through players, add up points and declare a winner |
|  | Winner from each group gets to line up first to run the bases at the end |
|  |  |
| 3. Fielding | Mark positions with cones |
|  | Call out a position and have kids run there |
|  | Call out 2nd baseman position last, whoever finds it first is the Winner and gets to run the bases first |
|  |  |
| 4. Wrap up | Run bases |


|  | Practice \#4 |
| :--- | :--- |
| 1. Warmup | Pair up and have a catch |
|  | Run bases in proper direction twice |
| 2. Fielding | Split up into two small groups, one in left field, one in right field |
|  | Have kids line up and spread out, use cones to define their "zone" |
|  | Coach hits ground balls, line drives, pop ups to kids |
|  | Emphasize fingers down, glove on ground for ground balls |
|  | Throwing hand should also be waiting to cover ground balls, say it is like an alligator |
|  | Player throws ball back to coach or helper |
| 3. Hitting | One batter |
|  | Use cones to mark infield positions, including pitcher |
|  | Batter hits, drops bat and runs to first |
|  | Fielders try to make the play at first |
|  | Rotate after 5 or 6 hits |
| 4. Wrap up | Run bases |


|  | Practice \#5 |
| :---: | :---: |
| 1. Warmup | Pair up and have a catch |
|  | Run bases in proper direction twice |
| 2. Fielding | Split up into groups |
| 2 a . | Line up kids in right field and have them spread out |
|  | Use a cone to define each player's zone |
|  | Coach hits ground balls, line drives, pop ups to kids |
|  | Emphasize fingers down, glove on ground for ground balls |
|  | Throwing hand should also be waiting to cover ground balls, say it is like an alligator |
|  | Player throws ball back to coach or helper |
|  |  |
| 2b. | Set up players at infield posiitions |
|  | Hit tennis ball and have players throw to base |
|  | Appropriate player covers base |
|  | Emphasize paying attention to ball and which base it will be thrown to |
|  |  |
| 3. Hitting | Play kickball |
|  | Batters should run in proper direction around bases |
|  | Fielders should attempt to make throw to proper base |
|  |  |
| 4. Wrap up | Run bases |


|  | Practice \#6 |
| :--- | :--- |
| 1. Warmup | Pair up and have a catch |
|  | Run bases in proper direction twice - Have player pretend to swing bat before running |
| 2. Hitting | Split up players into small groups |
|  | One batter, remaining players are fielders <br> Batter hits off tee - emphasize watching the ball through the swing and weight <br> transfer from back to front |
|  | After each hit, have player lay bat on ground - emphasize Not throwing bat <br> Remaining players field ball and throw it to bucket - emphasize "be ready" for ball, <br> glove on ground for ground balls, and good form when throwing |
|  | Give players 1 point for hitting bucket, 2 points for getting it in |
|  | Each player gets 10 hits |
|  | Split up players into small groups between 1st/2nd and 3rd/Home |
| 3. Run downs | One player is baserunner wearing helmet, starting between bases |
|  | 2 players at a time are fielders starting at opposing base |
|  | 1 fierler starts with ball |
|  | Fielders try to tag runner or throw ball to teammate |
|  | Runner tries to avoid tag, emphasize concept of base path |
|  | One batter, remainder in field, mark positions with cones |
| 4. Game Simulation | Each player gets 1 hit for a homerun |
|  | Fielders try to make the play at first or tag player out |
| 2. Wrap up | Run bases - pretend to swing bat before running |
|  |  |


|  | Practice \#7 |
| :---: | :---: |
| 1. Warmup | Pair up and have a catch with Easter eggs (tape them closed) |
|  | Run bases in proper direction twice |
| 2. Fielding | Split up into two small groups, one in left field, one in right field |
|  | Have kids line up and spread out, use cones to define their "zone" |
|  | Coach hits ground balls, line drives, pop ups to kids |
|  | Emphasize fingers down, glove on ground for ground balls |
|  | Throwing hand should also be waiting to cover ground balls, say it is like an alligator |
|  | Player throws ball back to coach or helper for half of the drill |
|  | Other half of drill, player tries to throw ball into bucket - 1 point for hitting bucket, 2 points for ball in bucket |
| 3. Hitting | Game simulation |
|  | One batter |
|  | Use cones to mark infield positions, including pitcher |
|  | Batter hits, drops bat and runs to first |
|  | Fielders try to make the play at first |
|  | Rotate after 5 or 6 hits |
| 4. Wrap up | Run bases |
|  | Quick egg hunt |


|  | Practice \#8 |
| :---: | :---: |
| 1. Warmup | Pair up and have a catch |
|  | Run bases in proper direction twice - Have player pretend to swing bat before running |
| 2. Hitting2a. | Demonstrate rear leg weight transfer (versus twisting upper body) to team |
|  | 5 Hits off tee |
|  | Split up players into small groups |
|  | One batter, remaining players are fielders |
|  | Batter hits off tee - emphasize watching the ball through the swing and weight transfer from back to front |
|  | After each hit, have player lay bat on ground - emphasize Not throwing bat |
|  | Remaining players field ball and throw it to bucket - emphasize "be ready" for ball, glove on ground for ground balls, and good form when throwing |
|  | Give players 1 point for hitting bucket, 2 points for getting it in |
|  |  |
| 2 b. | 5 pitched balls |
|  | Fielders throw ball to coach, no bucket |
|  |  |
| 3. Fielding | Pair up players at each infield position, including pitcher |
|  | Mark positions with cone |
|  | Coach indicates where to throw ball |
|  | Coach hits ground balls and players throw to first, second, or third |
|  | After fielding a ball, other player moves up |
|  |  |
| 4. Game Simulation | Time permitting |
|  | One batter, remainder in field, mark positions with cones |
|  | Each player gets 1 hit for a homerun |
|  | Fielders try to make the play at first or tag player out |
|  |  |
| 4. Wrap up | Run bases - pretend to swing bat before running |

